

Near-optimal computation of temporal matching

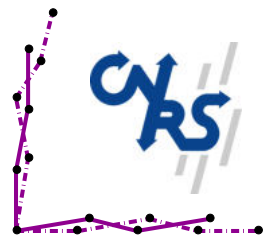
Julien BASTE

Binh-Minh BUI-XUAN

Ngoc-Trung NGUYEN

Timothé PICALET

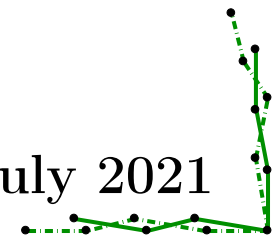
Antoine ROUX

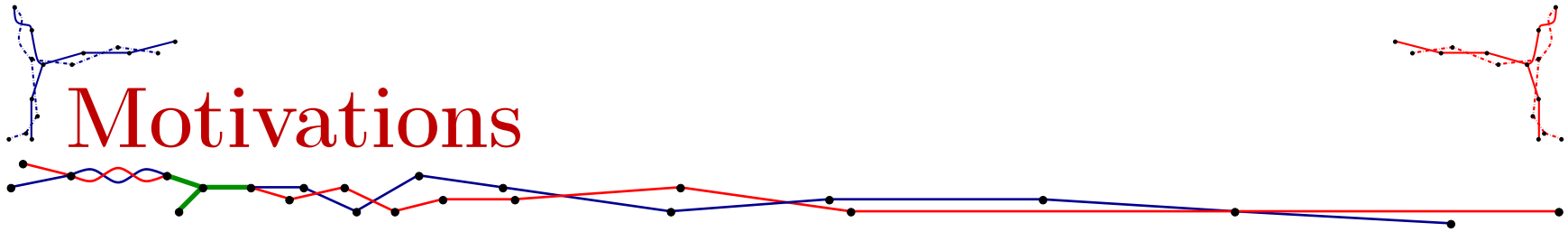


**SORBONNE
UNIVERSITÉ**
CRÉATEURS DE FUTURS
DEPUIS 1257



GLASGOW, July 2021





Real world network analysis:

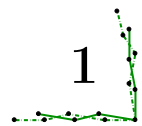
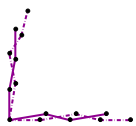
- web log, analytics
- CRM statistics, BI reporting
- criminology

⇒ timestamped information!

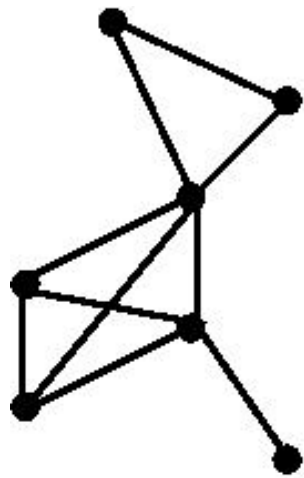
Cooperation scheduling:

- XP, peer programming, coworker
- edges, instant edges, interval edges
- matching (independent edges)

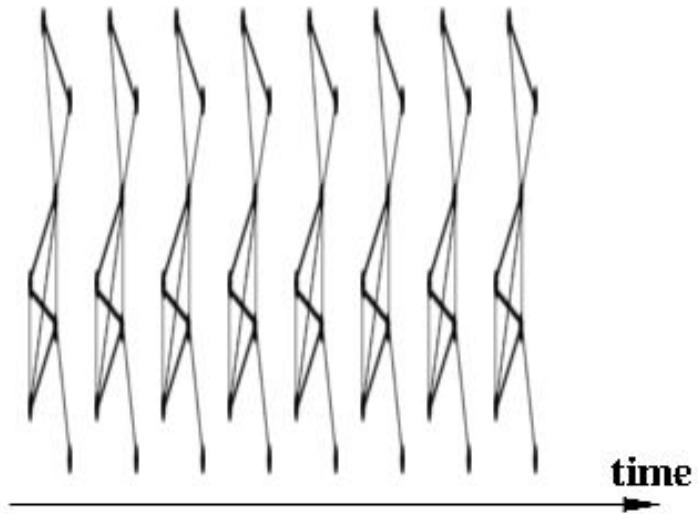
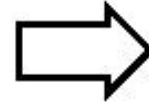
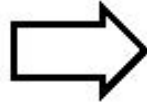
⇒ temporal matching!



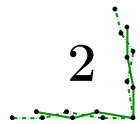
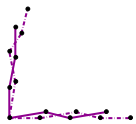
Timestamped edges and matching



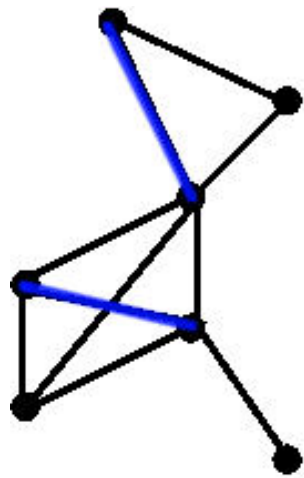
graph



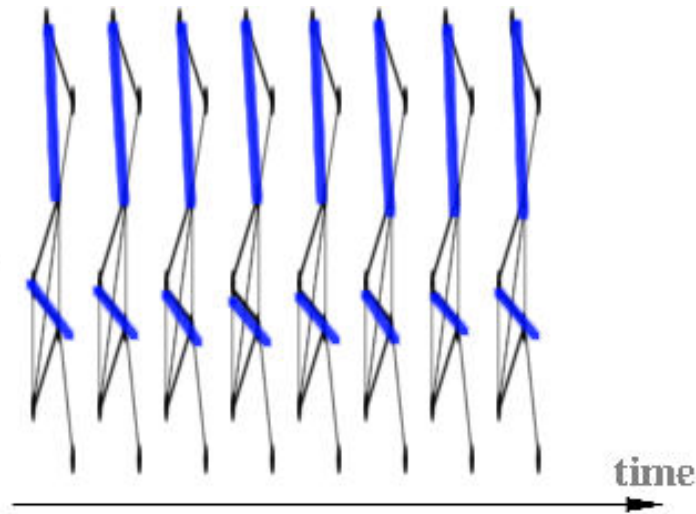
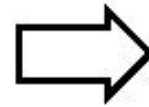
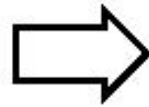
link stream



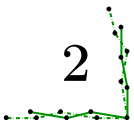
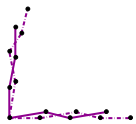
Timestamped edges and matching



graph



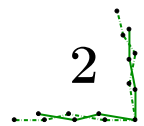
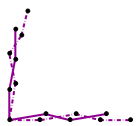
link stream



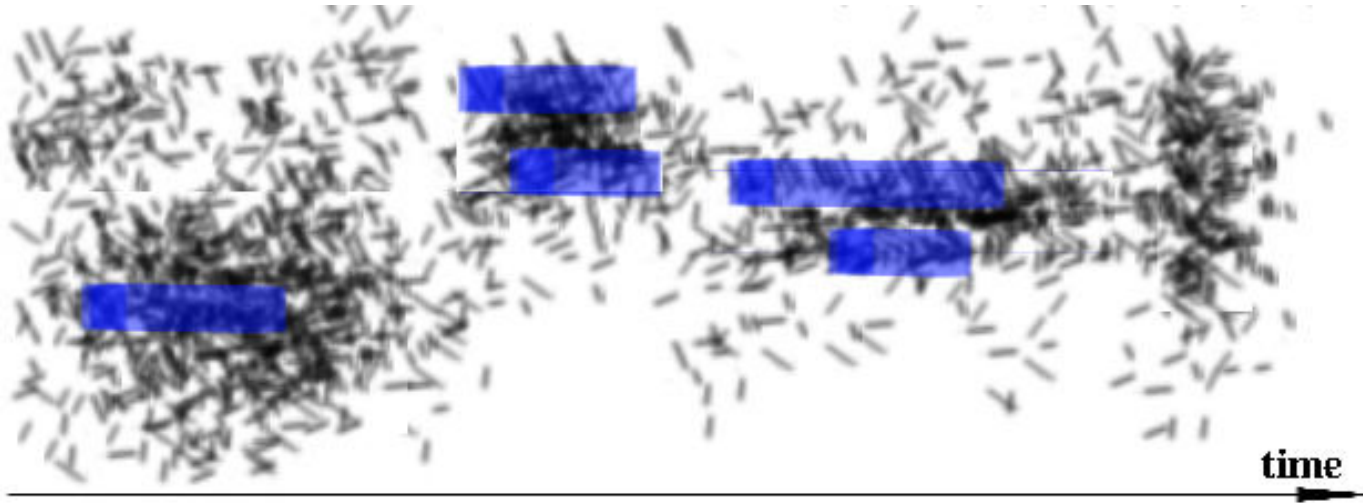
Timestamped edges and matching



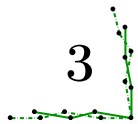
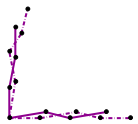
Real world link stream

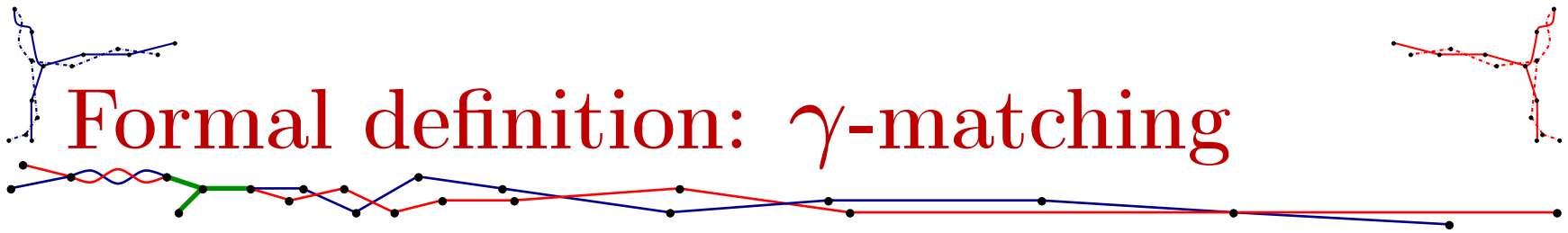


Our question: maximize collaborations?



QUESTION: given a minimum coworking duration, maximize the number of collaborations?





Formal definition: γ -matching

A link stream is a triple $L = (T, V, E)$ s.t.:

- $T = \llbracket 1, \tau \rrbracket$
- V is a finite set of vertices
- $E \subseteq \{(t, uv) : t \in T \wedge u \in V \wedge v \in V \wedge u \neq v\}$

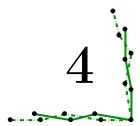
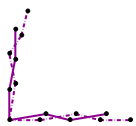
A γ -edge Γ is a set of one edge repeated γ times:

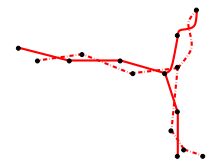
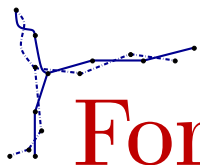
- $\Gamma = \{(t, uv) \in E : t_0 \leq t \leq t_0 + \gamma - 1\}$

Two γ -edges Γ and Γ' are dependent if:

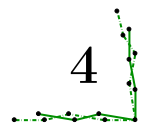
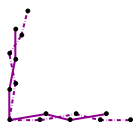
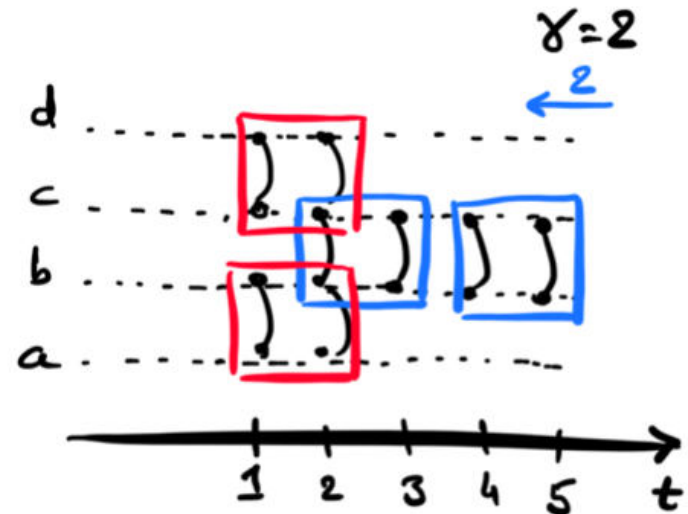
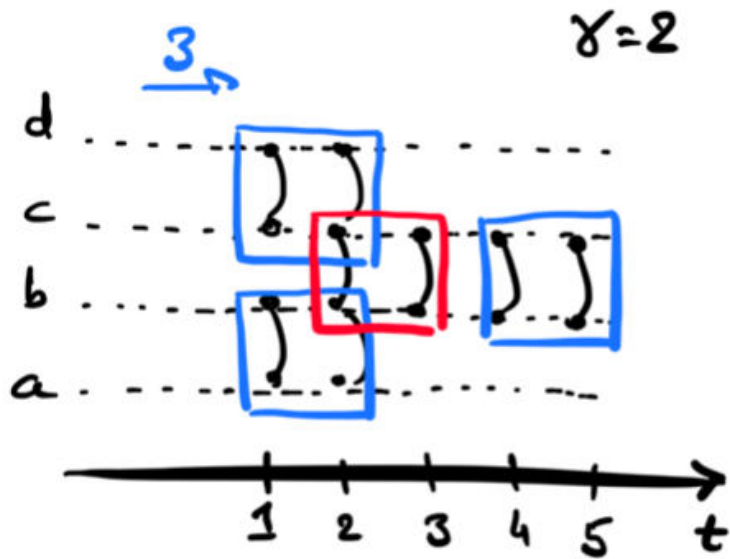
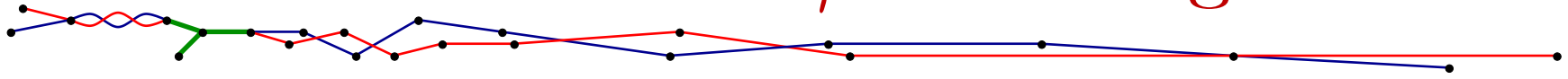
- $\exists t, u, v, w : (t, uv) \in \Gamma \wedge (t, uw) \in \Gamma'$

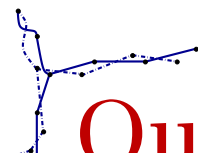
TEMPORAL MATCHING: *a γ -matching is a set of independent γ -edges*



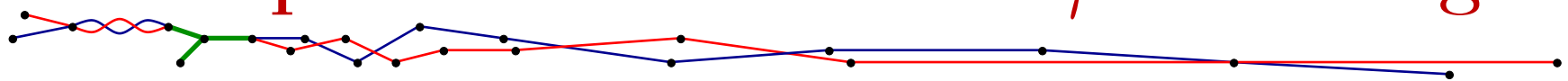
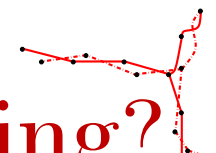


Formal definition: γ -matching





Our question: maximum γ -matching?



TEMPORAL MATCHING: *a γ -matching is a set of independent γ -edges*

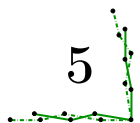
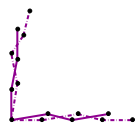
PROBLEM γ -MATCHING:

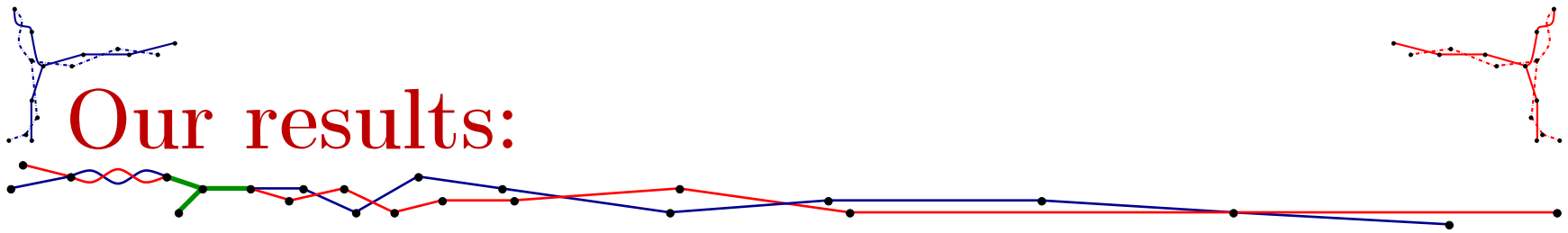
INPUT: link stream L , integer k

OUTPUT: boolean stating if there is a γ -matching in L of size k

THEOREM:

- *NP-completeness for $\gamma > 1$ [BASTE, BX.]*
- *NP-completeness for very restricted link streams (with underlying graph being a path) [MERTZIOS, MOLTER, NIEDERMEIER, ZAMARAEV, ZSCHOCHE]*





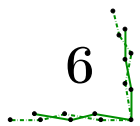
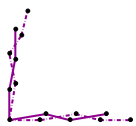
TEMPORAL MATCHING: *a γ -matching is a set of independent γ -edges*

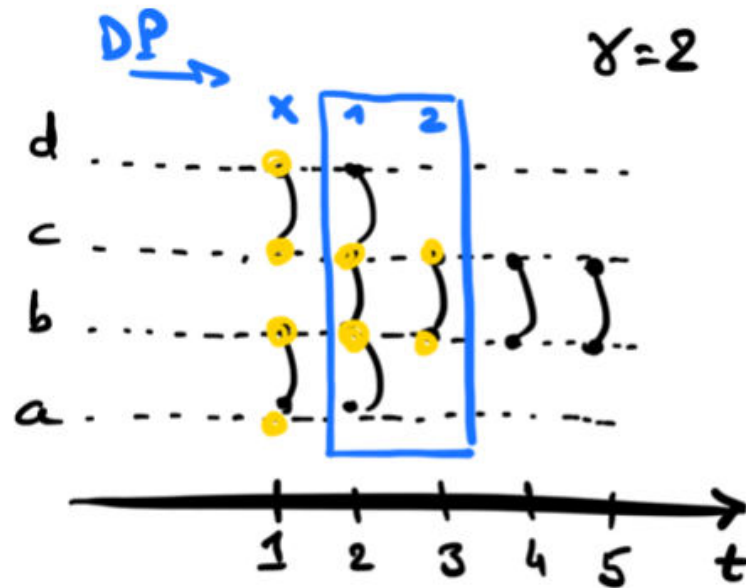
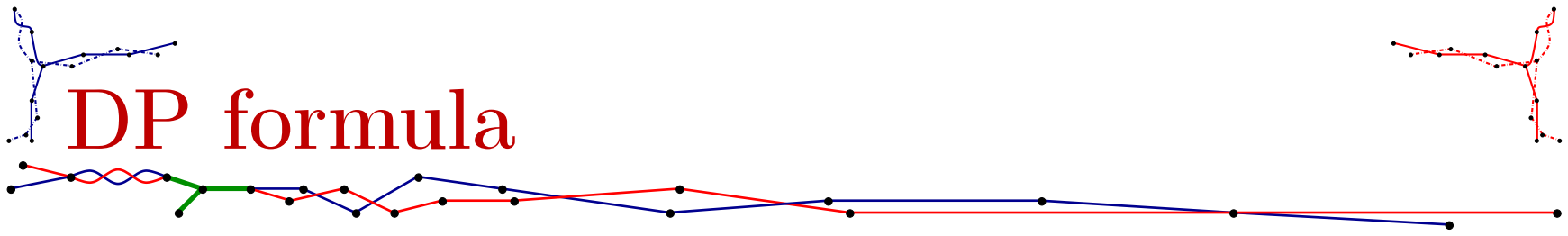
THEOREM [BX., NGUYEN, PICAUVET]:

- *γ -matching in time $O^*((\gamma + 1)^n)$ by dynamic programming (DP)*
- *PTAS for geometric link streams of bounded velocity and density*

NUMERICAL ANALYSIS:

- 2-approximation with greedy [BASTE, BX., ROUX]
<https://github.com/antoinedimitriroux>
- DP for general case and PTAS for geometric case
<https://github.com/Talesseed/>

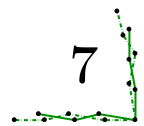
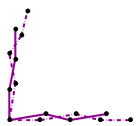


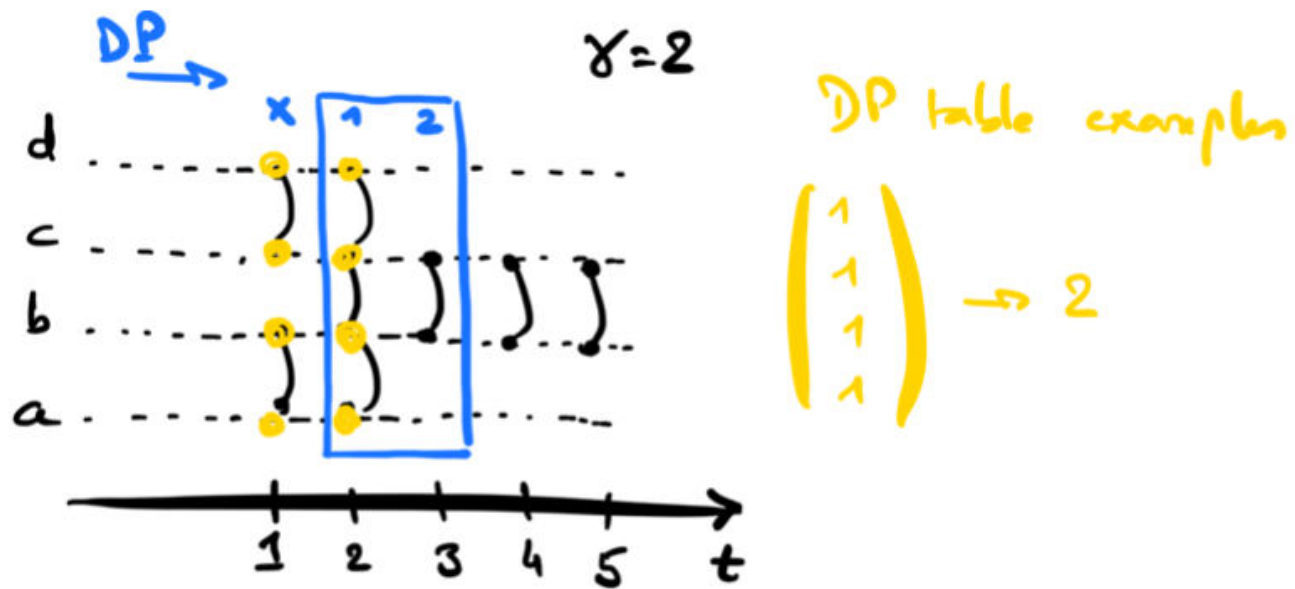
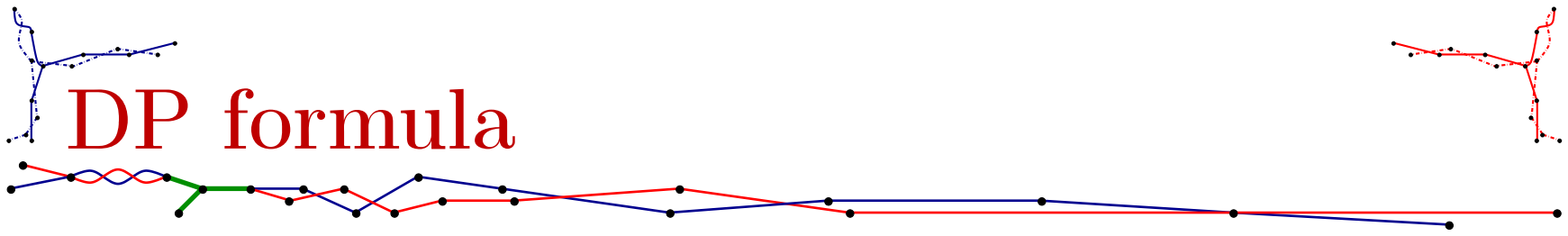


DP table examples

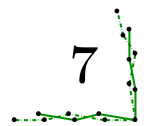
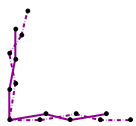
$$\begin{pmatrix} x \\ 2 \\ 2 \\ x \end{pmatrix} \rightarrow 1$$

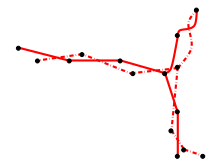
⇒ for every vertex, store the last used position in the sliding window



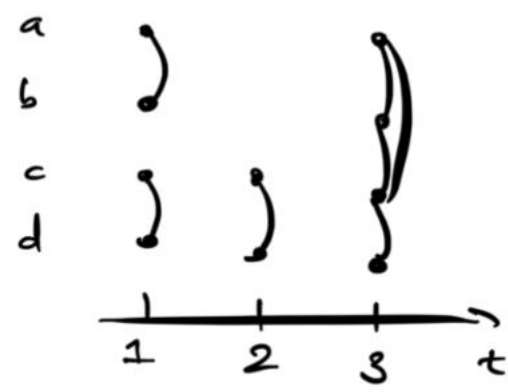
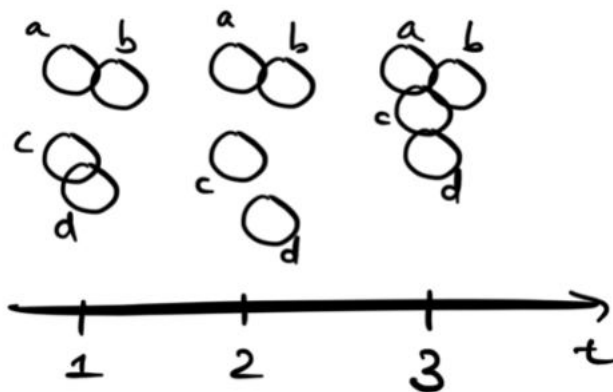
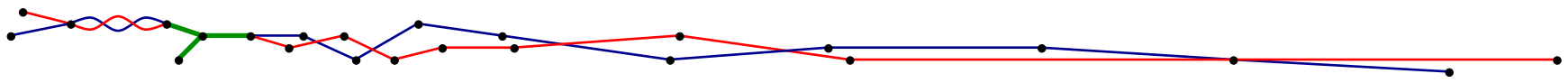


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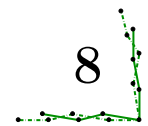
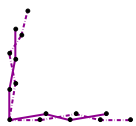


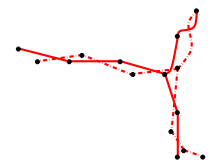
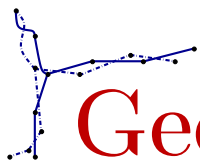
Geometric link streams



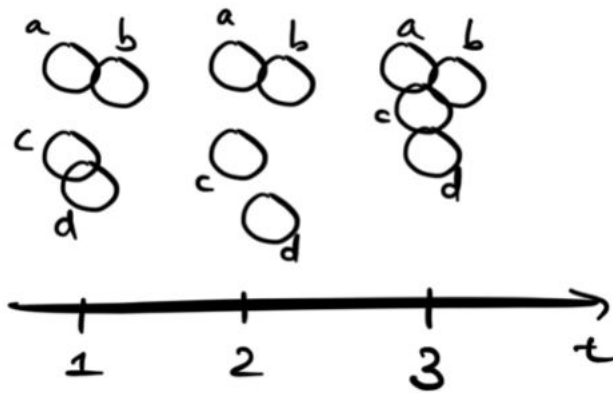
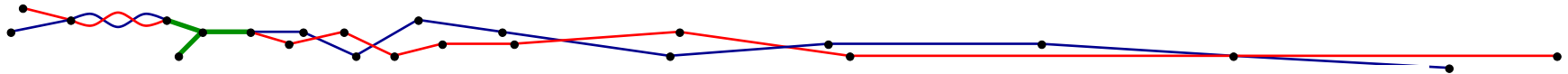
A unit disk graph is:

- the intersection graph of unit disks in the plane
- embedded vertices in the plane; edges exist between vertices of distance at most 1



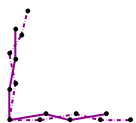


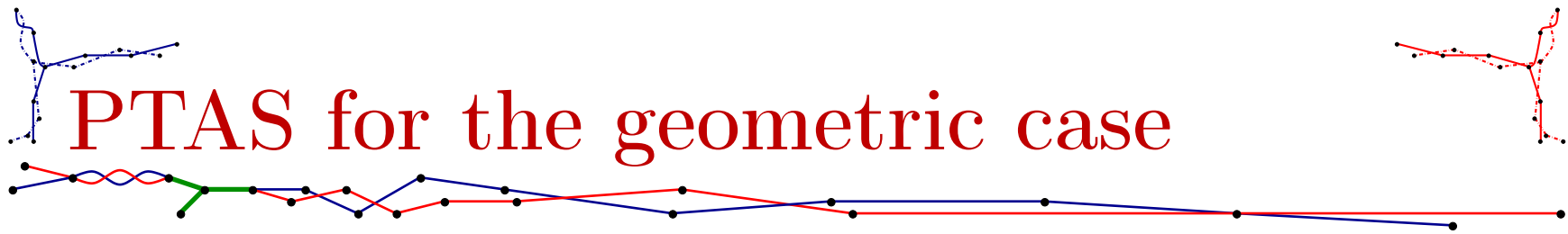
Geometric link streams



A geometric link stream is s.t.:

- every snapshot at time t is a unit disk graph
- moving (embedded) vertices in the plane; edges exist between vertices of distance at most 1
- velocity \approx derivative of (embedded) vertex's position
- density \approx number of (embedded) vertices per square



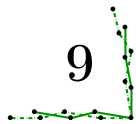
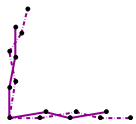


ESSENTIAL IDEAS:

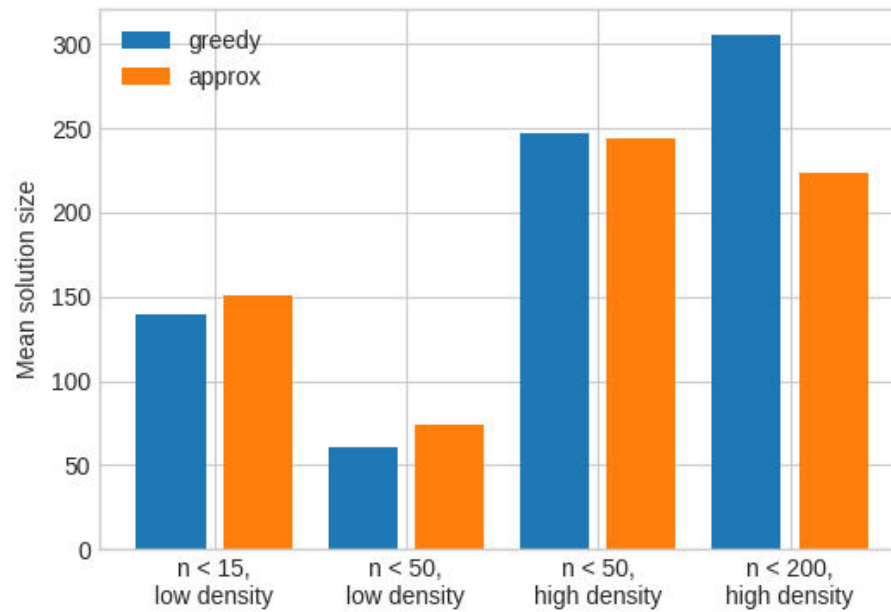
- time dimension \approx sliding window like previous DP
- each snapshot \approx use linear path with DP on stripes of the plane

NUMERICAL ANALYSIS:

- DP: exact approximation ratio is 1
- PTAS: expected approximation ratio between 1.3 and 1.4
- greedy: expected approximation ratio is 2

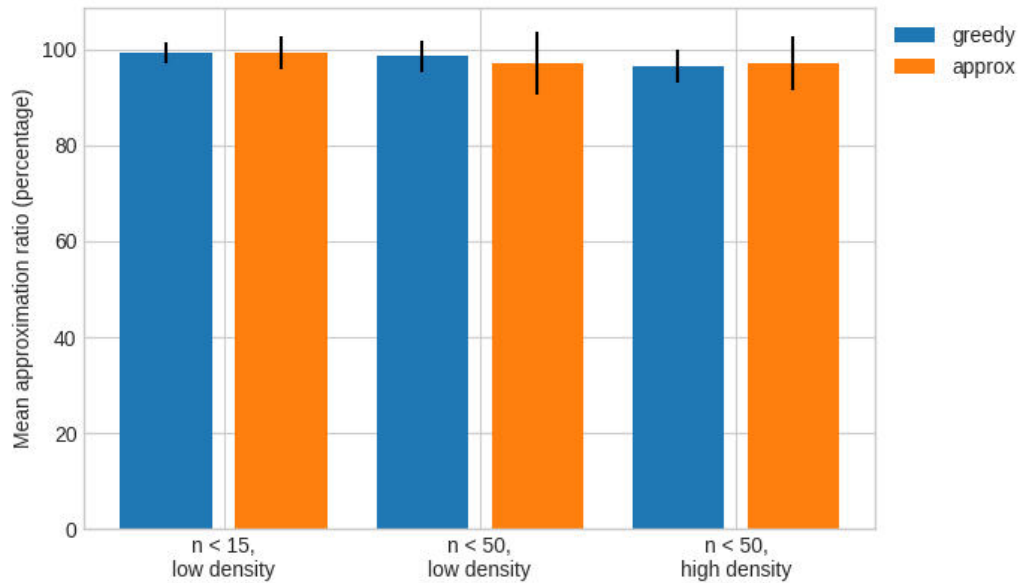


PTAS vs. greedy on artificial data



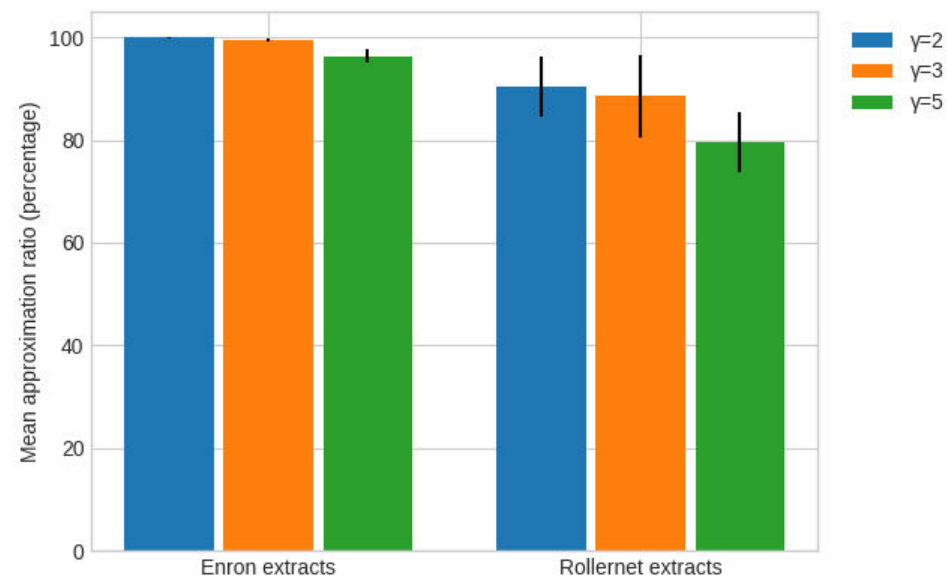
Mean of the outputted size of γ -matchings

Ratio on artificial data (when available)

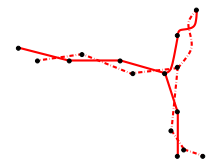
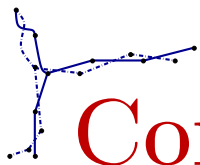


Mean of the approximation ratio (compared to exact DP)

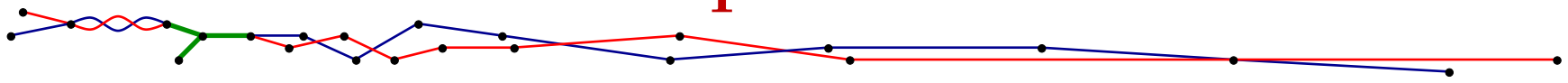
Ratio on extracts from experiments



Mean of the approximation ratio (compared to exact DP)



Conclusion and questions



CONCLUSION:

- exact $O^*((\gamma + 1)^n)$ dynamic programming
- PTAS for geometric cases
- greedy 2-approximation
- <https://github.com/antoinedimitriou>
- <https://github.com/Talesseed/>

QUESTION:

- *dynamic programming in $O^*(2^n)$?*

